# MC68000

# Technical Summary 16-/32-Bit Microprocessor

MOTOROLA

SEMICONDUCTOR

**TECHNICAL DATA** 

This document contains both a summary of the MC68000 and a detailed set of parametrics. For detailed information on the MC68000, refer to M68000 UM/AD, *M68000 8-/16-/32-Bit Microprocessor User's Manual*.

The MC68000 is the first implementation of the M68000 16-/32-bit microprocessor architecture. The MC68000 has a 16-bit data bus and 24-bit address bus; the full architecture provides for 32-bit address and data buses. It is completely code compatible with the MC68008 8-bit data bus implementation of the M68000 and is upward code compatible with the MC68010 virtual extensions and the MC68020 32-bit implementation of the architecture. Any user-mode programs using the MC68000 instruction set will run unchanged on the MC68008, MC68010, MC68020, MC68030, and MC68040 because the user programming model is identical for all processors and the instruction sets are proper subsets of the complete architecture.

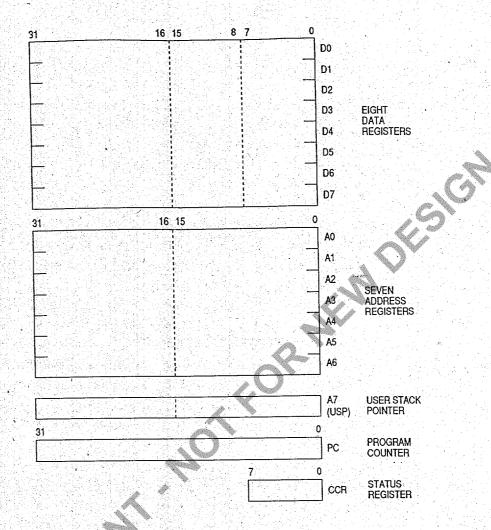
The following resources are available to the MC68000 user:

- 17 32-Bit Data and Address Registers
- 16-Mbyte Direct Addressing Range
- 56 Powerful Instruction Types
- Operations on Five Main Data Types
- Memory-Mapped I/O
- 14 Addressing Modes

# INTRODUCTION

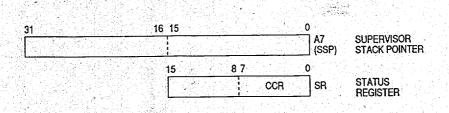
The MC68000 offers 16 32-bit registers and a 32-bit program counter (see Figure 1). The first eight registers (D0–D7) are used as data registers for byte (8-bit), word (16-bit), and long-word (32-bit) operations. The second set of seven registers (A0–A6) and the user stack pointer (USP) may be used as software stack pointers and base address registers. In addition, the registers can be used for word and long-word operations. All 16 registers may be used as index registers.







In supervisor mode, the upper byte of the status register (SR) and the supervisor stack pointer (SSP) are also available to the programmer. These registers are shown in Figure 2. , έ



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Figure 2. Supervisor Programming Model Supplement

The SR (see Figure 3) contains the interrupt mask (eight levels available) as well as the following condition codes: extend (X), negative (N), zero (Z), overflow (V), and carry (C). Additional status bits indicate that the processor is in a trace (T) mode and in a supervisor (S) or user state.

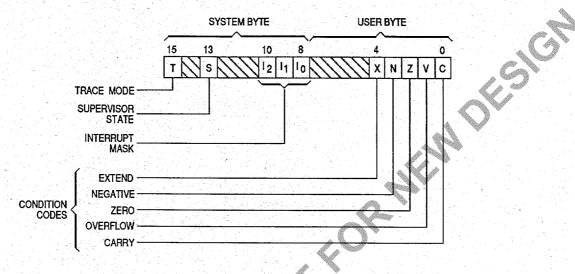


Figure 3. Status Register

# DATA TYPES AND ADDRESSING MODES

Five basic data types are supported:

- 1. Bits
- 2. BCD Digits (4 Bits)
- 3. Bytes (8 Bits)
- 4. Words (16 Bits)
- 5. Long Words (32 Bits)

In addition, operations on other data types, such as memory addresses, status word data, etc., are provided in the instruction set.

The 14 addressing modes listed in Table 1 include six basic types:

- 1. Register Direct
- 2. Register Indirect
- 3. Absolute
- 4. Program Counter Relative
- 5. Immediate
- 6. Implied

Included in the register indirect addressing modes is the capability to perform postincrementing, predecrementing, offsetting, and indexing. The program counter relative mode can also be modified via indexing and offsetting.

Addressing Modes	Syntax
Register Direct Addressing Data Register Direct Address Register Direct	Dn An
Absolute Data Addressing Absolute Short Absolute Long	xxx.W xxx.L
Program Counter Relative Addressing Relative with Offset Relative with Index Offset	d <sub>16</sub> (PC) d <sub>8</sub> (PC,Xn)
Register Indirect Addressing Register Indirect Postincrement Register Indirect Predecrement Register Indirect Register Indirect with Offset Indexed Register Indirect with Offset	(An) (An) + -(An) $d_{16}(An)$ $d_8(An,Xn)$
Immediate Data Addressing Immediate Quick Immediate	#xxx #1r#8
Implied Addressing Implied Register	SR/USP/SP/PC

#### **Table 1. Addressing Modes**

NOTES:

Dn = Data Register

An = Address Register

Xn = Address of Data Register Used as Index Register

SR = Status Register

PC = Program Counter SP = Stack Pointer

USP = User Stack Pointer

() = Effective Address

d<sub>8</sub> = 8-Bit Offset (Displacement) D<sub>16</sub> = 16-Bit Offset (Displacement)

D\_16 #xxx = Immediate Data

# **INSTRUCTION SET OVERVIEW**

The MC68000 instruction set is listed in Table 2. Additional instructions that are variations or subsets of these instructions are listed in Table 3. Special emphasis is given to the instruction set's support of structured high-level languages to facilitate ease of programming. Each instruction, with few exceptions, operates on bytes, words, and long words, and most instructions can use any of the 14 addressing modes. Combining instruction types, data types, and addressing modes, over 1000 useful instructions are provided. These instructions include signed and unsigned, multiply and divide, quick arithmetic operations, BCD arithmetic, and expanded operations (through traps). For detailed information on the MC68000 instruction set refer to M68000 PM/AD, M68000 Programmer's Reference Manual.

Mnemonic	Description
ABCD	Add Decimal with Extend
ADD	Add
AND	Logical AND
ASL	Arithmetic Shift Left
ASR	Arithmetic Shift Right
Bcc	Branch Conditionally
BCHG	Bit Test and Change
BCLR	Bit Test and Clear
BRA	Branch Always
BSET	Bit Test and Set
BSR	Branch to Subroutine
BTST	Bit Test
CHK	Check Register against Bounds
CLR	Clear Operand
CMP	Compare
DBcc DIVS DIVU	Test Condition, Decrement and Branch Signed Divide Unsigned Divide
EOR	Exclusive OR
EXG	Exchange Registers
EXT	Sign Extend
JMP	Jump
JSR	Jump to Subroutine
LEA	Load Effective Address
LINK	Link Stack
LSL	Logical Shift Left
LSR	Logical Shift Right
RCY	

# Table 2. Instruction Set Summary

1. 1.	Mnemonic	Description
	MOVE MULS MULU	Move Signed Multiply Unsigned Multiply
	NBCD NEG NOP NOT	Negate Decimal with Extend Negate No Operation Ones Complement
	OR	Logical OR
	PEA	Push Effective Address
	RESET ROL ROR ROXL ROXR RTE RTR RTR RTS	Reset External Devices Rotate Left without Extend Rotate Right without Extend Rotate Left with Extend Rotate Right with Extend Return from Exception Return and Restore Return from Subroutine
	SBCD Scc STOP SUB SWAP	Subtract Decimal with Extend Set Conditional Stop Subtract Swap Data Register Halves
	TAS TRAP TRAPV TST	Test and Set Operand Trap Trap on Overflow Test
	UNLK	Unlink

Instruction Type	Variation	Description
ADD	ADD ADDA ADDO ADDI ADDI	Add Add Address Add Quick Add Immediate Add with Extend
AND	AND ANDI ANDI to CCR ANDI to SR	Logical AND AND Immediate AND Immediate to Condition Codes AND Immediate to Status Register
CMP	CMP CMPA CMPM CMPI	Compare Compare Address Compare Memory Compare Immediate
EOR	EOR EORI EORI to CCR EORI to SR	Exclusive OR Exclusive OR Immediate Exclusive OR Immediate to Condition Codes Exclusive OR Immediate to Status Register
MOVE	MOVE MOVEA MOVEM MOVEP MOVEQ MOVE from SR MOVE to SR MOVE to CCR MOVE USP	Move Move Address Move Multiple Registers Move Peripheral Data Move Quick Move from Status Register Move to Status Register Move to Condition Codes Move User Stack Pointer
NEG	NEG NEGX	Negate Negate with Extend
OR	OR ORI ORI to CCR ORI to SR	Logical OR OR Immediate OR Immediate to Condition Codes OR Immediate to Status Register
SUB	SUB SUBA SUBI SUBQ SUBX	Subtract Subtract Address Subtract Immediate Subtract Quick Subtract with Extend

# Table 3. Variations of Instruction Types

# SIGNAL DESCRIPTION

The input and output signals (see Figure 4) are described in the following paragraphs.

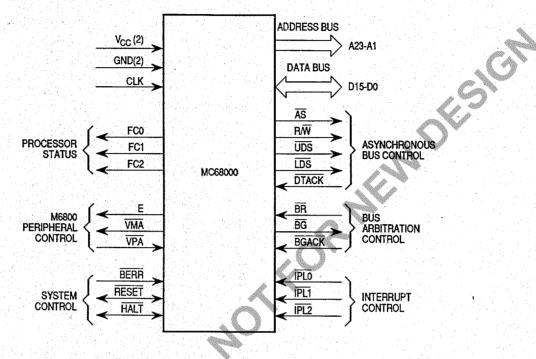


Figure 4. Input and Output Signals

#### ADDRESS BUS (A1-A23)

This 23-bit, unidirectional, three-state bus is capable of addressing 16 Mbytes of data. It provides the address for bus operation during all cycles except interrupt cycles. During interrupt cycles, address lines A1, A2, and A3 provide information about what level interrupt is being serviced while address lines A4–A23 are set to a logic high.

## DATA BUS (D0-D15)

This 16-bit, bidirectional, three-state bus is the general-purpose data path that can transfer and accept data in either word or byte length. During an interrupt acknowl-edge cycle, the external device supplies the vector number on data lines D0–D7.

#### **ASYNCHRONOUS BUS CONTROL**

Asynchronous data transfers are handled using the following control signals: address strobe, read/write, upper and lower data strobes, and data transfer acknowledge.

#### Address Strobe (AS)

This signal indicates a valid address on the address bus.

#### Read/Write (R/W)

This signal defines the data bus transfer as a read or write cycle. R/W also works in conjunction with the data strobes as explained in the following paragraph.

#### Upper and Lower Data Strobe (UDS, LDS)

These signals control the flow of data on the data bus, as specified in Table 4. When  $R/\overline{W}$  is high, the processor will read from the data bus as indicated. When  $R/\overline{W}$  is low, the processor will write to the data bus as shown.

UDS	LDS	R/W	D8-D15	D0-D7
1	1		No Valid Data	No Valid Data
0	0	- - -	Valid Data Bits 8–15	Valid Data Bits 0-7
1	0	1	No Valid Data	Valid Data Bits 0–7
0	1 1 1	1	Valid Data Bits 8–15	No Valid Data
0	0	0	Valid Data Bits 8–15	Valid Data Bits 0–7
	0	0	Valid Data Bits 0-7*	Valid Data Bits 0–7
0	1	0	Valid Data Bits 8–15	Valid Data Bits 8–15*

Table 4. Data Strobe Control of Data Bus

\*These conditions are a result of current implementation and may not appear on future devices.

#### Data Transfer Acknowledge (DTACK)

This input indicates that the data transfer is complete. When the processor recognizes DTACK during a read cycle, data is latched and the bus cycle is terminated. When DTACK is recognized during a write cycle, the bus cycle is terminated.

# **BUS ARBITRATION CONTROL**

Bus request, bus grant, and bus grant acknowledge form a bus arbitration circuit to determine which device will be the bus master.

#### **Bus Request (BR)**

This input is wire-ORed with all other devices that could be bus masters. This input indicates to the processor that another device wishes to become the bus master.

#### Bus Grant (BG)

This output indicates to all other potential bus master devices that the processor will release bus control at the end of the current bus cycle.

#### **Bus Grant Acknowledge (BGACK)**

This input indicates that some other device has become the bus master. This signal should not be asserted until the following four conditions are met:

- 1. A bus grant has been received.
- 2. Address strobe is inactive, indicating that the microprocessor is not using the bus.
- 3. Data transfer acknowledge is inactive, indicating that neither memory nor peripherals are using the bus.
- 4. Bus grant acknowledge is inactive, indicating that no other device is claiming bus mastership.

### INTERRUPT CONTROL (IPL0, IPL1, IPL2)

These inputs indicate the encoded priority level of the device requesting an interrupt. Level 7 is the highest priority; level 0 indicates that no interrupts are requested. Level 7 cannot be masked. The least significant bit is given in IPL0, and the most significant bit is contained in IPL2. These lines must remain stable until the processor signals interrupt acknowledge (FC0–FC2 are all high) to ensure that the interrupt is recognized.

## SYSTEM CONTROL

The three system control inputs are used to reset or halt the processor and to indicate to the processor that bus errors have occurred.

#### **Bus Error (BERR)**

This input informs the processor that there is a problem with the cycle currently being executed. Problems may be a result of:

- 1. Nonresponding devices
- 2. Interrupt vector number acquisition failure
- 3. Illegal access request as determined by a memory management unit
- 4. Other application-dependent errors

The bus error signal interacts with the halt signal to determine if the current bus cycle should be re-executed or if exception processing should be performed.

### Reset (RESET)

This bidirectional signal resets (starts a system initialization sequence) the processor in response to an external RESET signal. An internally generated reset (result of a RESET instruction) causes all external devices to be reset, and the internal state of the processor is not affected. A total system reset (processor and external devices) is the result of external HALT and RESET signals applied simultaneously.

#### Halt (HALT)

When this bidirectional signal is driven by an external device, it causes the processor to stop at the completion of the current bus cycle. When the processor is halted using this input, all control signals are inactive, and all three-state lines are put in their highimpedance state.

When the processor stops executing instructions, such as in a double bus fault condition, the HALT line is driven by the processor to indicate to external devices that the processor has stopped.

#### M6800 PERIPHERAL CONTROL

These control signals are used to interface synchronous M6800 peripheral devices with the asynchronous MC68000.

#### Enable (E)

This signal is the standard enable signal common to all M6800-type peripheral devices. The period for this output is 10 MC68000 clock periods (six clocks low, four clocks high). Enable is generated by an internal ring counter which may come up in any state (i.e., at power-on, it is impossible to guarantee phase relationship of E to CLK). E is a free-running clock and runs regardless of the state of the bus on the MPU.

#### Valid Peripheral Address (VPA)

This input indicates that the device or region addressed is an M6800 Family device and the data transfer should be synchronized with the enable (E) signal. This input also indicates that the processor should use automatic vectoring for an interrupt during an IACK cycle.

#### Valid Memory Address (VMA)

This output is used to indicate to M6800 peripheral devices that a valid address exists on the address bus and the processor is synchronized to E. This signal only responds to a valid peripheral address ( $\overline{VPA}$ ) input, which indicates that the peripheral is an M6800 Family device.

#### PROCESSOR STATUS (FC0, FC1, FC2)

These function code outputs indicate the state (user or supervisor) and the cycle type currently being executed (see Table 5). The information indicated by the function code outputs is valid whenever address strobe  $(\overline{AS})$  is active.

Т	able 5.	Funct	ion Code Outputs	
Functio	on Code	Output	Ousla Tima	
FC2	FC1	FC0	Cycle Type	
0	0	0	(Undefined, Reserved)	
0	0	1	User Data	
0	1	0	User Program	
0	1	1	(Undefined, Reserved)	
1	0	0	(Undefined, Reserved)	
1	0	1	Supervisor Data	
1	1	0	Supervisor Program	
1	1	1	Interrupt Acknowledge	

#### **Table 5. Function Code Outputs**

#### CLOCK (CLK)

The clock input is a TTL-compatible signal that is internally buffered for development of the internal clocks needed by the processor. The clock input should not be gated off at any time, and the clock signal must conform to minimum and maximum pulsewidth times.

# DATA TRANSFER OPERATIONS

Transfer of data between devices involves the following signals:

- 1. Address bus A1-A23
- 2. Data bus D0-D15
- 3. Control signals

The address and data buses are separate parallel buses used to transfer data using an asynchronous bus structure. In all cycles, the bus master assumes responsibility for deskewing all signals it issues at both the start and end of a cycle. In addition, the bus master is responsible for deskewing the acknowledge and data signals from the slave device.

The following paragraphs explain the read, write, and read-modify-write cycles. The indivisible read-modify-write cycle is the method used by the MC68000 for interlocked multiprocessor communications.

#### **READ CYCLE**

During a read cycle, the processor receives data from either memory or a peripheral device. The processor reads bytes of data in all cases. If the instruction specifies a word (or double word) operation, the processor reads both upper and lower bytes simultaneously by asserting both upper and lower data strobes. When the instruction specifies byte operation, the processor uses an internal A0 bit to determine which byte to read and then issues the data strobe required for that byte. For byte operations, when A0 equals zero, the upper data strobe is issued. When A0 equals one, the lower data strobe is issued. When the issues it internally.

#### WRITE CYCLE

During a write cycle, the processor sends data to either the memory or a peripheral device. The processor writes bytes of data in all cases. If the instruction specifies a word operation, the processor writes both bytes. When the instruction specifies a byte operation, the processor uses an internal A0 bit to determine which byte to write and then issues the data strobe required for that byte. For byte operations, when A0 equals zero, the upper data strobe is issued. When A0 equals one, the lower data strobe is issued.

#### **READ-MODIFY-WRITE CYCLE**

The read-modify-write cycle performs a read, modifies the data in the arithmetic logic unit, and writes the data back to the same address. In the MC68000, this cycle is indivisible in that the address strobe is asserted throughout the entire cycle. The test and set (TAS) instruction uses this cycle to provide meaningful communication between processors in a multiple processor environment. TAS is the only instruction that uses the read-modify-write cycles; thus, since TAS only operates on bytes, all read-modify-write cycles are byte operations.

### **PROCESSING STATES**

The MC68000 is always in one of three processing states: normal, exception, or halted.

#### NORMAL PROCESSING

The normal processing state is that associated with instruction execution; the memory references are to fetch instructions and operands and to store results. A special case of normal state is the stopped state which the processor enters when a stop instruction is executed. In this state, no further references are made.

#### **EXCEPTION PROCESSING**

The exception processing state is associated with interrupts, trap instructions, tracing, and other exception conditions. The exception may be internally generated by an instruction or by an unusual condition arising during the execution of an instruction. Externally, exception processing can be forced by an interrupt, a bus error, or a reset. Exception processing is designed to provide an efficient context switch so that the processor may handle unusual conditions.

#### HALTED PROCESSING

The halted processing state is an indication of catastrophic hardware failure. For example, if, during the exception processing of a bus error, another bus error occurs, the processor assumes that the system is unusable and halts. Only an external reset can restart a halted processor. Note that a processor in the stopped state is not in the halted state, nor vice versa.

# **INTERFACE WITH M6800 PERIPHERALS**

Motorola's extensive line of M6800 peripherals are directly compatible with the MC68000. Some devices that are particularly useful are as follows:

MC6821 Peripheral Interface Adapter

MC6840 Programmable Timer Module

MC6845 CRT Controller

MC6850 Asynchronous Communications Interface Adapter

MC6854 Advanced Data Link Controller

To interface the synchronous M6800 peripherals with the asynchronous MC68000, the processor modifies its bus cycle to meet the M6800 cycle requirements whenever an M6800 device address is detected. This modification is possible since both processors use memory-mapped I/O.

# **ELECTRICAL SPECIFICATIONS**

#### MAXIMUM RATINGS

Rating	Symbol	Value	Unit
Supply Voltage	V <sub>CC</sub>	-0.3 to +7.0	. V
Input Voltage	Vin	-0.3 to +7.0	V
Operating Temperature Range MC68000 MC68000C	ТА	TL to TH 0 to 70 -40 to 85	ů
Storage Temperature	T <sub>stg</sub>	- 55 to 150	°C

The device contains protection circuitry against damage due to high static voltages or electric fields; however, it is advised that normal precautions be taken to avoid application of voltages higher than maximum-rated voltages to this high-impedance circuit. Reliability of operation is enhanced if unused inputs are tied to an appropriate logic voltage level (e.g., either GND or  $V_{CC}$ ).

#### **THERMAL CHARACTERISTICS**

Characteristic	Symbol	Value	Symbol	Value	Rating	
Thermal Resistance (Still Air)	θιΔ		θJC		°C/W	
Ceramic, Type L/LC		30		15*		a a a a a a a a a a a a a a a a a a a
Ceramic, Type R/RC		33		15		Ċ.
Plastic, Type P		30		15*	S CA	
Plastic, Type FN		45*		25*		

\*Estimated

#### **POWER CONSIDERATIONS**

The average die-junction temperature, T<sub>J</sub>, in °C can be obtained from:  $T_J = T_A + (P_D \cdot \theta_{JA})$ 

where:

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T<sub>A</sub> = Ambient Temperature, °C

θJA = Package Thermal Resistance, Junction-to-Ambient, °C/W

 $P_D = P_{INT} + P_{I/O}$ 

 $P_{INT} = I_{CC} \times V_{CC}$ , Watts — Chip Internal Power

 $P_{I/O}$  = Power Dissipation on Input and Output Pins — User Determined For most applications,  $P_{I/O} < P_{INT}$  and can be neglected.

An appropriate relationship between PD and TJ (if PI/O is neglected) is:

PD = K + (1 J + 273 °C) Solving Equations (1) and (2) for K gives:	5	1.1	A		ĝ. :		288	$\langle \hat{f} \rangle$		21.	Ο£.	107	6.1	6	1			÷.	1	æ	1	<u>, 1</u>	Г	1Γ	ΥŦ	-	ĸ	_	-	8 0	1	+	1	11	3	, <b>v</b>	C.	<u>}.</u> :	÷.,				14	. * ÷		110	1.1
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 $K = P_D \cdot (T_A + 273^{\circ}C) + \theta_{JA} \cdot P_D^2$ 

where K is a constant pertaining to the particular part. K can be determined from Equation (3) by measuring P<sub>D</sub> (at thermal equilibrium) for a known T<sub>A</sub>. Using this value of K, the values of P<sub>D</sub> and T<sub>J</sub> can be obtained by solving Equations (1) and (2) iteratively for any value of T<sub>A</sub>.

(1)

(2)

(3)

The curve shown in Figure 5 gives the graphic solution to the above equations for the specified power dissipation of 1.5 W over the ambient temperature range of -55 °C to 125 °C using a maximum  $\theta_{JA}$  of 45 °C/W. Ambient temperature is that of the still air surrounding the device. Lower values of  $\theta_{JA}$  cause the curve to shift downward slightly; for instance, for  $\theta_{JA}$  of 40 °/W, the curve is just below 1.4 W at 25 °C.

The total thermal resistance of a package  $(\theta_{JA})$  can be separated into two components,  $\theta_{JC}$  and  $\theta_{CA}$ , representing the barrier to heat flow from the semiconductor junction to the package (case) surface  $(\theta_{JC})$  and from the case to the outside ambient air  $(\theta_{CA})$ . These terms are related by the equation:

#### $\theta JA = \theta JC + \theta CA$

 $\theta_{JC}$  is device related and cannot be influenced by the user. However,  $\theta_{CA}$  is user dependent and can be minimized by such thermal management techniques as heat sinks, ambient air cooling, and thermal convection. Thus, good thermal management on the part of the user can significantly reduce  $\theta_{CA}$  so that  $\theta_{JA}$  approximately equals  $\theta_{JC}$ . Substitution of  $\theta_{JC}$  for  $\theta_{JA}$  in Equation (1) results in a lower semiconductor junction temperature.

Table 6 summarizes maximum power dissipation and average junction temperature for the curve drawn in Figure 5, using the minimum and maximum values of ambient temperature for different packages and substituting  $\theta_{JC}$  for  $\theta_{JA}$  (assuming good thermal management). Table 7 provides the maximum power dissipation and average junction temperature assuming that no thermal management is applied (i.e., still air).

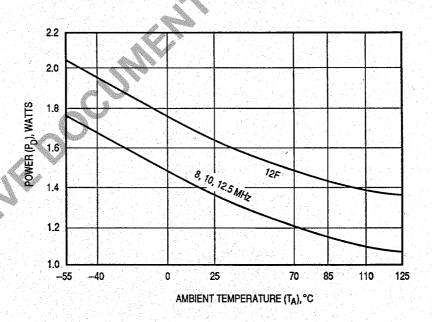


Figure 5. Power Dissipation (PD) vs Ambient Temperature (TA)

(4)

Package	T <sub>A</sub> Range	θJ <b>Α (°C/W)</b>	P <sub>D</sub> (W) @ T <sub>A</sub> Min.	Tj (°C) @ T <sub>A</sub> Min.	P <sub>D</sub> (W) @ T <sub>A</sub> Max.	Тј (°С) @ Тд Мах.
L/LC	0°C to 70°C – 40°C to 85°C	15 15	1.5 1.7	22.5 - 14.5	1.2 1.2	88 103
P	0°C to 70°C	15	1.5	22.5	1.2	88
R/RC	0°C to 70°C – 40°C to 85°C	15 15	1.5 1.7	22.5 14.5	1.2 1.2	88 103
FN	0°C to 70 <sup>6</sup> C	25	1.5	37.5	1.2	101

# Table 6. Power Dissipation and Junction Temperature vs Temperature ( $\theta JA = \theta JC$ )

NOTE: Table does not include values for the MC68000 12F.

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		8 A 1		÷ .		10. PR	- N				22	1104	2 d a 4	- 94 C	Y97.,		. S. S. S.	, i - 4.	1.2	C. 2.1 T			1.12	- N	8a68	Shinks					11 J. J. N	
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Package	T <sub>A</sub> Range	θJA (°C/W)	PD (W) @ TA Min.	Тј (°С) @ Тд Min.	P <sub>D</sub> (W) @ T <sub>A</sub> Max.	ТЈ (°С) @ Тд Мах.
L/LC	0°C to 70°C - 40°C to 85°C	30 30	1.5 1.7	45 11	1.2 1.2	106 121
Ρ	0°C to 70°C	-30	1.5	45	1.2	106
R/RC	0°C to 70°C - 40°C to 85°C	33 33	1.5 1.7	49.5 16.1	1.2 1.2	109.6 124.6
FN	0°C to 70°C	40	1.5	60	1.2	118

NOTE: Table does not include values for the MC68000 12F.

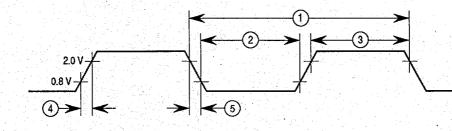
# AC ELECTRICAL SPECIFICATIONS DEFINITIONS

The AC specifications presented consist of output delays, input setup and hold times, and signal skew times. All signals are specified relative to an appropriate edge of the clock and possibly to one or more other signals.

The measurement of the AC specifications is defined by the waveforms shown in Figure 6. To test the parameters guaranteed by Motorola, inputs must be driven to the voltage levels specified in the figure. Outputs are specified with minimum and/ or maximum limits, as appropriate, and are measured as shown. Inputs are specified with minimum setup and hold times, and are measured as shown. Finally, the measurement for signal-to-signal specifications is also shown.

#### NOTE

The testing levels used to verify conformance to the AC specifications do not affect the guaranteed DC operation of the device as specified in the DC electrical specifications.



NOTE: Timing measurements are referenced to and from a low voltage of 0.8 V and a high voltage of 2.0 V, unless otherwise noted. The voltage swing through this range should start outside and pass through the range such that the rise or fall will be linear between 0.8 V and 2.0 V.

#### Figure 6. Drive Levels and Test Points for AC Specifications

# **DC ELECTRICAL SPECIFICATIONS** ( $V_{CC}=5.0 \text{ Vdc} \pm 5\%$ ; GND=0 Vdc; $T_A = T_L \text{ to } T_H$ )

Cha	racteristic	Symbol	Min	Max	Unit
Input High Voltage		VIH	2.0	Vcc	V
Input Low Voltage		VIL	GND -0.3	0.8	V
Input Leakage Current BI @ 5.25 V	ERR, BGACK, BR, DTACK, CLK, IPLO-IPL2, VPA HALT, RESET	<sup>I</sup> IN		2.5 20	μA
Three-State (Off State) Input Current (a. 2.4 V/0.4 V	AS, A1-A23, D0-D15, FC0-FC2, LDS, R/W, UDS, VMA	Itsi		20	μΑ
Output High Voltage (I <sub>OH</sub> = -400 μA) (I <sub>OH</sub> = -400 μA)	E* E, AS, A1-A23, BG, D0-D15, FC0-FC2, LDS, R/W, UDS, VMA	VOH	V <sub>CC</sub> -0.75 2.4	2.4	۷
Output Low Voltage (I <sub>OL</sub> = 1.6 mA) (I <sub>OL</sub> = 3.2 mA) (I <sub>OL</sub> = 5.0 mA) (I <sub>OL</sub> = 5.3 mA)	HALT A1-A23, BG, FC0-FC2 E, AS, D0-D15, LDS, R/W, UDS, VMA	V <sub>OL</sub>		0.5 0.5 0.5 0.5	V
Power Dissipation		PD***			W
Capacitance (V <sub>in</sub> =0 V, T <sub>A</sub> =25°C, Freque	ency = 1 MHz)**	C <sub>in</sub>		20.0	pÉ
Load Capacitance	HALT All Others	CL		70 130	pF

\*With external pullup resistor of 1.1 K $\Omega$ .

\*\*Capacitance is periodically sampled rather than 100% tested.

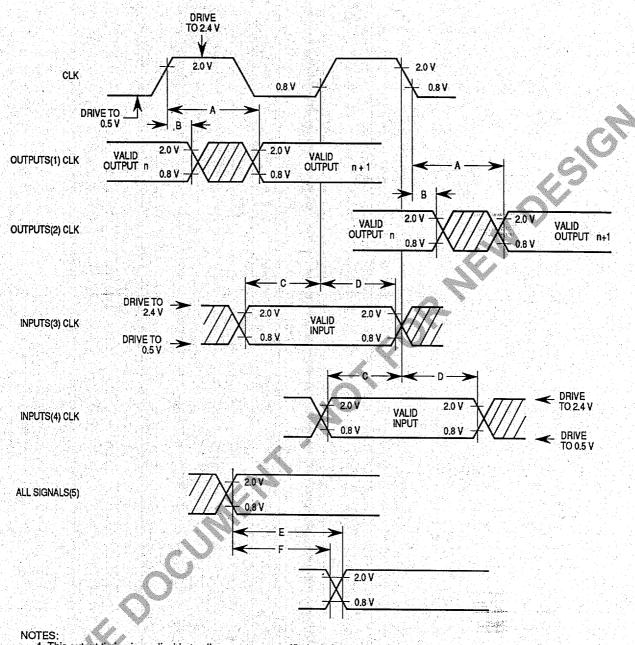
\*\*\*During normal operation instantaneous VCC current requirements may be as high as 1.5 A.

# AC ELECTRICAL SPECIFICATIONS — CLOCK INPUT (see Figure 7)

	Num.	Characteristic	Symbol	8 MHz*		10 MHz*		12.5 MHz*		* 16.67 MHz '12F'		Unit
jine L				Min	Max	Min	Max	Min	Max	Min	Max	n an an an Miriadh an Anna Anna Anna Anna Anna Anna Anna
		Frequency of Operation	<b>f</b>	4.0	8.0	4.0	10.0	4.0	12.5	8.0	16.7	MHz
2	-1	Cycle Time	t <sub>cyc</sub>	125	250	100	250	80	250	60	125	ns
	2,3	Clock Pulse Width (Measured from 1.5 V to 1.5 V for 12F)	<sup>t</sup> CL <sup>t</sup> CH	55 55	125 125	45 45	125 125	35 35	125 125	27 27	62.5 62.5	ns
	4,5	Clock Rise and Fall Times	tCr tCf		10 10		10 10		5 5		5 5	ns

\*These specifications represent an improvement over previously published specifications for the 8-, 10-, and 12.5-MHz MC68000 and are valid only for product bearing date codes of 8827 and later.

-SIGN



- Signification of the second sec LEGEND:

A. Maximum output delay specification.

- B. Minimum output hold time.
- C. Minimum input setup time specification.
- D. Minimum input hold time specification.
- E. Signal valid to signal valid specification (maximum or minimum).
   F. Signal valid to signal invalid specification (maximum or minimum).

#### Figure 7. Clock Input Timing Diagram

# AC ELECTRICAL SPECIFICATIONS — READ AND WRITE CYCLES ( $V_{CC}=5.0 \text{ Vdc} \pm 5\%$ ; GND=0 Vdc; $T_A=T_L$ to T<sub>H</sub>; see Figures 8 and 9)

Num.	Characteristic	Symbol	8 MHz*		10 1	∕lHz*	* 12.5 MH		Hz* 16.67 MHz		z Unit	
		~7	Min	Max	Min	Max	Min	Max				
6	Clock Low to Address Valid	tCLAV		62	1. 	50		50		50	ns	
6A	Clock High to FC Valid	<sup>t</sup> CHFCV		62	_	50		45		45	n	
7	Clock High to Address, Data Bus High Impedance (Maximum)	<sup>t</sup> CHADZ	—	80	-	70		60		50	ns	
8	Clock High to Address, FC Invalid (Minimum)	tCHAFI	0		0	. <del></del>	0	_	Ó		ns	
91	Clock High to AS, DS Asserted	tCHSL	3	60	3	50	3	40	3	40	ns	
11 <sup>2</sup>	Address Valid to AS, DS Asserted (Read)/AS Asserted (Write)	<sup>t</sup> AVSL	30		20		15	6	15	—	n	
11A <sup>2</sup>	FC Valid to $\overline{AS}$ , $\overline{DS}$ Asserted (Read)/ $\overline{AS}$ Asserted (Write)	<sup>t</sup> FCVSL	90		70	4	60	. —	30	_	ns	
12 <sup>1</sup>	Clock Low to AS, DS Negated	<sup>t</sup> CLSH	<sup>-</sup>	62		50	<u> </u>	40		40	n	
13 <sup>2</sup>	AS, DS Negated to Address, FC Invalid	<sup>t</sup> SHAFI	40		30	Z	20	,	10	_	n	
14 <sup>2</sup>	$\overline{AS}$ (and $\overline{DS}$ Read) Width Asserted	tSL	270	<u> </u>	195	-	160	· <u>-</u>	120	_	n	
14A	DS Width Asserted (Write)	tDSL	140	K-	95		80	_	60	_	n	
15 <sup>2</sup>	AS, DS Width Negated	<sup>t</sup> SH 🥒	150	_	105		65		60	_	n	
16	Clock High to Control Bus High Impedance	tCHCZ		80	<b> </b>	70		60		50	n	
17 <sup>2</sup>	AS, DS Negated to R/W Invalid	<sup>t</sup> SHRH	40	_	30		20		10		ns	
18 <sup>1</sup>	Clock High to R/W High (Read)	<sup>t</sup> CHRH	0	55	0	45	0	40	0	40	n	
20 <sup>1</sup>	Clock High to R/W Low (Write)	<sup>t</sup> CHRL	0	55	0	45	0	40	0	40	n	
20A <sup>2,6</sup>	AS Asserted to R/W Valid (Write)	<sup>t</sup> ASRV		10	_	10	1997 - 1997 1997 - 1997 1997 - 1997 - 1997	10		10	n	
21 <sup>2</sup>	Address Valid to R/W Low (Write)	<sup>t</sup> AVRL	20		0	_	0	_	0	_	n	
21A <sup>2</sup>	FC Valid to R/W Low (Write)	<sup>t</sup> FCVRL	60	· · · · · · · · · · ·	50	_	30		20		n	
22 <sup>2</sup>	R/W Low to DS Asserted (Write)	tRLSL	80	_	50	,	30		20	_	n	
23	Clock Low to Data-Out Valid (Write)	<sup>t</sup> CLDO	_	62	-	50		50	· · · ·	50	n	
25 <sup>2</sup>	AS, DS Negated to Data-Out Invalid (Write)	<sup>t</sup> SHDOI	40		30	_	20	·	15	_	n	
26 <sup>2</sup>	Data-Out Valid to DS Asserted (Write)	<sup>t</sup> DOSL	40	·	30	-	20		15	_	n	
27 <sup>5</sup>	Data-In Valid to Clock Low (Setup Time on Read)	tDICL	10	_	10	-	10		7	—	n	
28 <sup>2</sup>	AS, DS Negated to DTACK Negated (Asynchronous Hold)	<sup>†</sup> SHDAH	0	240	0	190	0	150	0	110	ns	
29	AS, DS Negated to Data-In Invalid (Hold Time on Read)	tSHDII	0	_	0	—	0		0	-	n	
29A	AS, DS Negated to Data-In High Impedance	tSHDZ		187	-	150		120		90	n	
30	AS, DS Negated to BERR Negated	<sup>t</sup> SHBEH	0	—	0	_	· • 0 :		0	· · ·	n	
31 <sup>2,5</sup>	DTACK Asserted to Data-In Valid (Setup Time)	<sup>t</sup> DALDI		90		65		50		40	n	
32	HALT and RESET Input Transition Time	<sup>t</sup> RHr,f	0	200	0	200	0	200	0	150	n	
33	Clock High to BG Asserted	tCHGL	—	62	_	50		40		40	n	
34	Clock High to BG Negated	tCHGH	_	62		50	Ţ	40		40	กร	
35	BR Asserted to BG Asserted	tBRLGL	1.5	3.5	1.5	3.5	1.5	3.5	1.5	3.5	CI	
36 <sup>7</sup>	BR Negated to BG Negated	tBRHGH	1.5	3.5	1.5	3.5	1.5	3.5	1.5	3.5	Clk	
37	BGACK Asserted to BG Negated	tGALGH	1.5	3.5	1.5	3.5	1.5	3.5	1.5	3.5	CI	
37A <sup>8</sup>	BGACK Asserted to BR Negated	tGALBRH	20	1.5 Clks	20	1.5 Clks	20	1.5 Clks	10	1.5 Clks	ns	
38	BG Asserted to Control, Address, Data Bus High Impedance (AS Negated)	<sup>t</sup> GLZ		80		70		60		50	ns	
39	BG Width Negated	tGH	1.5	: 	1.5		1.5		1.5		CI	

#### AC ELECTRICAL SPECIFICATIONS — READ AND WRITE CYCLES

	C					

Num.	. Characteristic	Symbol	ol 8 MHz		10 N	/IHz*	12.5	MHz*	VIHz* 16.67 '12		Unit
			Min	Max	Min	Max	Min	Max	Min	Max	
40	Clock Low to VMA Asserted	<sup>t</sup> CLVML	_	70		70		70		50	ns
41	Clock Low to E Transition	<sup>t</sup> CLET		55		45		35	_	35	ns
42	E Output Rise and Fall Time	t <sub>Er,f</sub>		15		15	_	15	_	15	ns
43	VMA Asserted to E High	tVMLEH	200		150	_	90		80	K.	ns
44	AS, DS Negated to VPA Negated	<sup>t</sup> SHVPH	0	120	0	90	0	70	0	50	ns
45	E Low to Control, Address Bus Invalid (Address Hold Time)	telcai	30		10		10	K	10	—	ns
46	BGACK Width Low	tGAL	1.5		1.5		1.5	Z	1.5	3 <u></u> -	Clks
47 <sup>5</sup>	Asynchronous Input Setup Time	tASI	10	_	10		10		10		ns
482,3	BERR Asserted to DTACK Asserted	tBELDAL	20	_	20	-	20		10	_	ns
49 <sup>9</sup>	AS, DS, Negated to E Low	tSHEL	- 70	70	- 55	55	- 45	45	- 35	35	ns
50	È Width High	tEH	450	<u> </u>	350	_	280		220		ns
51	E Width Low	tEL	700	Ċ-	550		440		340		ns
53	Data-Out Hold from Clock High	tCHDO	0	_	0		0		0	_	ns
54	E Low to Data-Out Invalid	tELDOI	30		20		15		10	_	ns
55	R/W Asserted to Data Bus Impedance Change	trldbd	30		20		10		0	_	ns
56 <sup>4</sup>	HALT/RESET Pulse Width	tHRPW	10		10		10	_	10	_	Clks
57	BGACK Negated to AS, DS, R/W Driven	tGASD	1.5		1.5	_	1.5	_	1.5		Clks
57A	BGACK Negated to FC, VMA Driven	tGAFD	1		1		1		1	_	Clks
587	BR Negated to AS, DS, R/W Driven	tRHSD	1.5		1.5		1.5		1.5		Clks
58A <sup>7</sup>	BR Negated to FC, VMA Driven	tRHFD	1		1		1	-	1	_	Clks

\*These specifications represent improvement over previously published specifications for the 8-, 10-, and 12.5-MHz MC68000 and are valid only for product bearing date codes of 8827 and later.

NOTES:

1. For a loading capacitance of less than or equal to 50 pF, subtract 5 ns from the value given in the maximum columns.

2. Actual value depends on clock period.

3. If #47 is satisfied for both DTACK and BERR, #48 may be ignored. In the absence of DTACK, BERR is an asynchronous input using the asynchronous input setup time (#47).

4 For power-up, the MC68000 must be held in the reset state for 100 ms to allow stabilization of on-chip circuitry. After the system is powered up, #56 refers to the minimum pulse width required to reset the processor.

5. If the asynchronous input setup time (#47) requirement is satisfied for DTACK, the DTACK-asserted to data setup time (#31) requirement can be ignored. The data must only satisfy the data-in to clock low setup time (#27) for the following clock cycle.

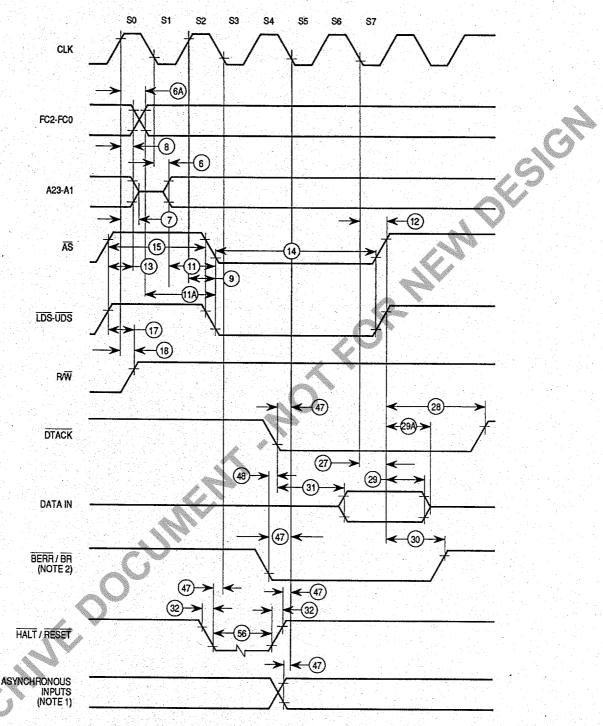
6. When  $\overline{AS}$  and  $\overline{R/W}$  are equally loaded (±20%), subtract 5 ns from the values given in these columns.

7. The processor will negate BG and begin driving the bus again if external arbitration logic negates BR before asserting BGACK.

8 The minimum value must be met to guarantee proper operation. If the maximum value is exceeded, BG may be reasserted.

The falling edge of S6 triggers both the negation of the strobes (AS and xDS) and the falling edge of E. Either of these events can occur first, depending upon the loading on each signal. Specification #49 indicates the absolute maximum skew that will occur between the rising edge of the strobes and the falling edge of E.

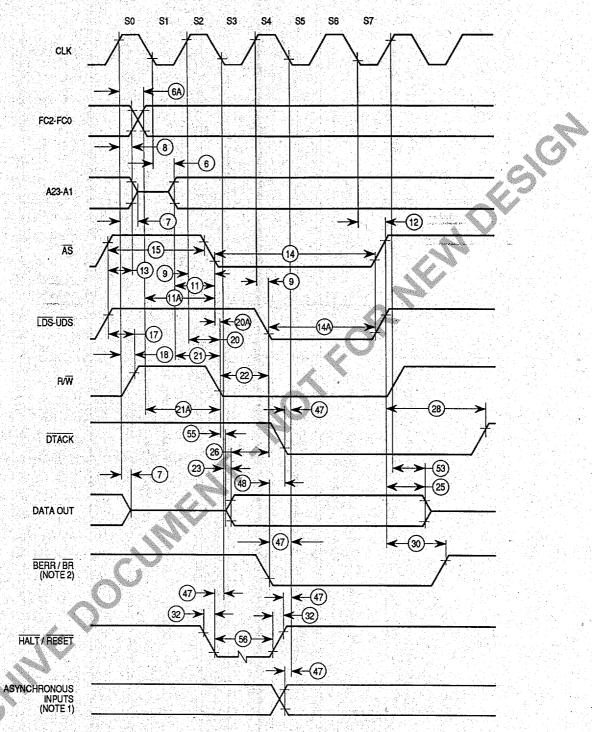
20



NOTES:

- 1. Setup time for the asynchronous inputs IPL2-IPL0 and VPA (#47) guarantees their recognition at the next falling edge of the clock.
- 2. BR need fall at this time only to ensure being recognized at the end of the bus cycle.
- 3. Timing measurements are referenced to and from a low voltage of 0.8 V and a high voltage of 2.0 V, unless otherwise noted. The voltage swing through this range should start outside and pass through the range such that the rise or fall is linear between 0.8 V and 2.0 V.

Figure 8. Read Cycle Timing Diagram



#### NOTES:

- 1. Timing measurements are referenced to and from a low voltage of 0.8 V and a high voltage of 2.0 V, unless otherwise noted. The voltage swing through this range should start outside and pass through the range such that the rise or fall is linear between 0.8 V and 2.0 V.
- Because of loading variations, R/W may be valid after AS even though both are initiated by the rising edge of S2 (specification #20A).

#### Figure 9. Write Cycle Timing Diagram

# AC ELECTRICAL SPECIFICATIONS - PERIPHERAL CYCLES TO M6800

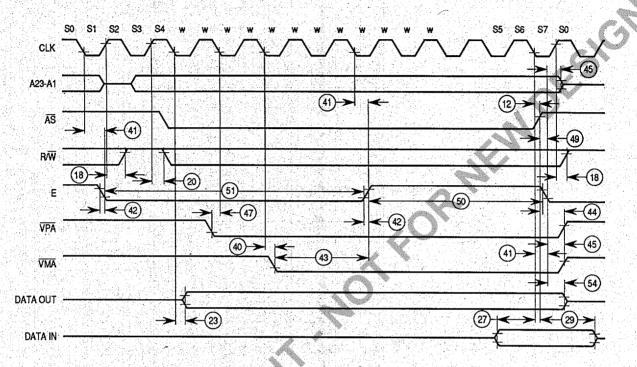
Num.	Characteristic	Symbol	8 MHz*		10 MHz*		12.5	MHz*	16.67 MHz '12F'		Unit
			Min	Max	Min	Max	Min	Max	Min	Max	Tree 1
12 <sup>1</sup>	Clock Low to AS, DS Negated	tCLSH		62		50		40	_	40	ns
18 <sup>1</sup>	Clock High to R/W High (Read)	<sup>t</sup> CHRH	0	55	0	45	0	40	0	40	ns
20 <sup>1</sup>	Clock High to R/W Low (Write)	<sup>t</sup> CHRL	0	55	0	45	0	40	0	40	ns
23	Clock Low to Data-Out Valid (Write)	tCLDO	_	62		50	_	50		50	ns
27	Data-In Valid to Clock Low (Setup Time of Read)	tDICL	10		10		10		7	2	ns
29	AS, DS Negated to Data-In Invalid (Hold Time on Read)	tSHDII	0		0		0		0	_	ns
40	Clock Low to VMA Asserted	<sup>t</sup> CLVML	-	70		70	<u></u>	70		50	ns
41	Clock Low to E Transition	tCLET		- 55	_	45		35		35	ns
42	E Output Rise and Fall Time	t <sub>Er,f</sub>		15		15		15	<u> </u>	15	ns
43	VMA Asserted to E High	tVMLEH	200	-	150		90		80		ns
44	AS, DS Negated to VPA Negated	<sup>t</sup> SHVPH	0	120	0	90	0	70	0	50	ns
45	E Low to Control, Address Bus Invalid (Address Hold Time)	telcai	30	$\mathbf{x}$	10		10		10		ns
47	Asynchronous Input Setup Time	tASI	10		10		10		10		ns
49 <sup>2</sup>	AS, DS, Negated to E Low	<sup>t</sup> SHEL	- 70	70	- 55	55	- 45	45	- 35	35	ns
50	E Width High	tEH	450	-	350		280	_	220		ns
51	E Width Low	tEL	700		550		440		340		ns
54	E Low to Data-Out Invalid	teldoi	30		20		-15		10		ns

(V<sub>CC</sub>=5.0 Vdc $\pm$ 5%; GND=0 Vdc; T<sub>A</sub>=T<sub>L</sub> to T<sub>H</sub>; see Figures 10 and 11)

\*These specifications represent an improvement over previously published specifications for the 8-, 10-, and 12.5-MHz MC68000 and are valid only for product bearing date codes of 8827 and later.

NOTES:

For a loading capacitance of less than or equal to 50 pF, subtract 5 ns from the value given in the maximum columns.
 The falling edge of S6 trigger both the negation of the strobes (AS and xDS) and the falling edge of E. Either of these events can occur first, depending upon the loading on each signal. Specification #49 indicates the absolute maximum skew that will occur between the rising edge of the strobes and the falling edge of E.

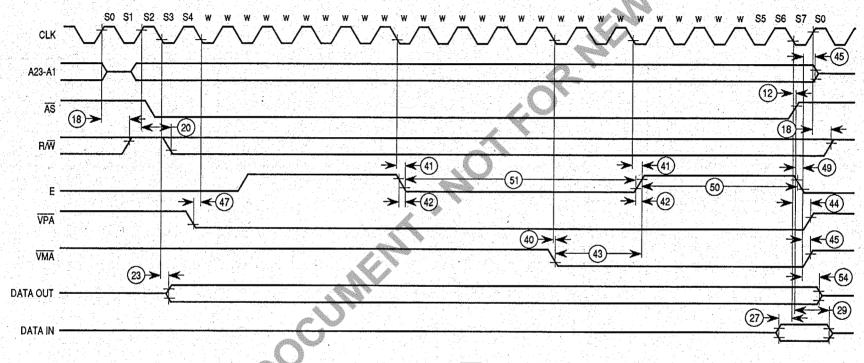


NOTE: This timing diagram is included for those who wish to design their own circuit to generate VMA. It shows the best case possibly attainable.

Figure 10. MC68000 to MC6800 Timing Diagram (Best Case)







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NOTE: This timing diagram is included for those who wish to design their own circuit to generate VMA. It shows the worst case possibly attainable.

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Figure 11. MC68000 to MC6800 Timing Diagram (Worst Case)

### **AC ELECTRICAL SPECIFICATIONS — BUS ARBITRATION**

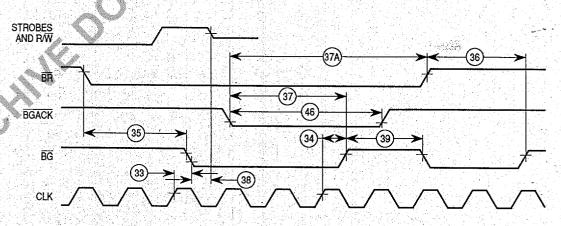
(V<sub>CC</sub>=5.0 Vdc  $\pm$  5%; GND=0 Vdc; T<sub>A</sub>=T<sub>L</sub> to T<sub>H</sub>; see Figure 12–15)

Num.	Characteristic	Symbol	8 MHz*		10 MHz*		12.5	MHz*	16.67 MHz '12F'		Unit	
			Min	Max	Min	Max	Min	Max	Min	Max		
7.	Clock High to Address, Data Bus High Impedance (Maximum)	<sup>t</sup> CHADZ		80		70		60		50	ns	
16	Clock High to Control Bus High Impedance	<sup>t</sup> CHCZ		80		70		60	- 	50	ns	
33	Clock High to BG Asserted	tCHGL	a a constante a Constante a constante a cons Constante a constante a cons	62	-	50		40		40	ns	
34	Clock High to BG Negated	tCHGH	<u> </u>	62		50	_	40	and the second	40	ns	
35	BR Asserted to BG Asserted	tBRLGL	1.5	3.5	1.5	3.5	1.5	3.5	1.5	3.5	Clks	
36 <sup>1</sup>	BR Negated to BG Negated	<sup>t</sup> BRHGH	1.5	3.5	1.5	3.5	1.5	3.5	1.5	3.5	Clks	
37	BGACK Asserted to BG Negated	tGALGH	1.5	3.5	1.5	3.5	1.5	3.5	1.5	3.5	Ciks	
37A <sup>2</sup>	BGACK Asserted to BR Negated	<sup>t</sup> GALBRH	20	1.5 Clks	20	1.5 Clks	-20	1.5 Clks	10	1.5 Clks	ns	
38	BG Asserted to Control, Address, Data Bus High Impedance (AS Negated)	tGLZ		80	4	70		60		50	ns	
39	BG Width Negated	tGH	1.5		1.5		1.5		1.5		Cike	
46	BGACK Width Low	tGAL	1.5	4	1.5		1.5		1.5	_	Ciks	
47	Asynchronous Input Setup Time	tASI	10	<i>.</i>	10	—	10		10	120	ns	
57	BGACK Negated to AS, DS, R/W Driven	tGASD	1.5		1.5	$=\frac{2\pi}{\pi^2}$	1.5		1.5	_	Clks	
57A	BGACK Negated to FC, VMA Driven	tGAFD	1		1		1	_	1		Clks	
58 <sup>1</sup>	BR Negated to AS, DS, R/W Driven	<sup>t</sup> RHSD	1.5		1.5	—	1.5	_	1.5		Cike	
58A <sup>1</sup>	BR Negated to FC; VMA Driven	tRHFD	1	_	1	_	1		1		Clks	

\*These specifications represent an improvement over previously published specifications for the 8-, 10-, and 12.5-MHz MC68000 and are valid only for product bearing date codes of 8827 and later.

#### NOTES:

- 1. The processor will negate BG and begin driving the bus again if external arbitration logic negates BR before asserting BGACK.
- 2. The minimum value must be met to guarantee proper operation. If the maximum value is exceeded, BG may be reasserted.



NOTE: Setup time to the clock (#47) for the asynchronous inputs BERR, BGACK, BR, DTACK, IPL2-IPL0, and VPA guarantees their recognition at the next falling edge of the clock.

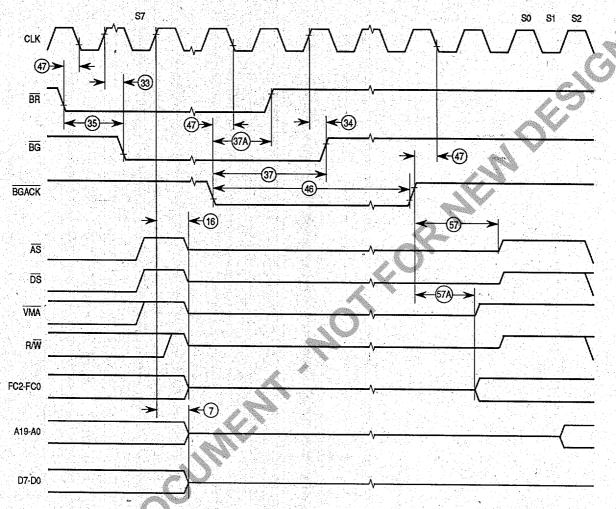
#### Figure 12. Bus Arbitration Timing Diagram

CLK	
BR	
BG	
BGACK	
ĀS	
DS	
VMA	
R/W	
FC2-FC0	
A19-A0	
D7-D0	

NOTES:

1. Setup time for the asynchronous inputs BGACK and BR (#47) guarantees their recognition at the next falling edge of the clock (52-pin version only). 2. Waveform measurements for all inputs and outputs are specified at: logic high 2.0 V, logic low = 0.8 V.

Figure 13. Bus Arbitration Timing — Idle Bus Case

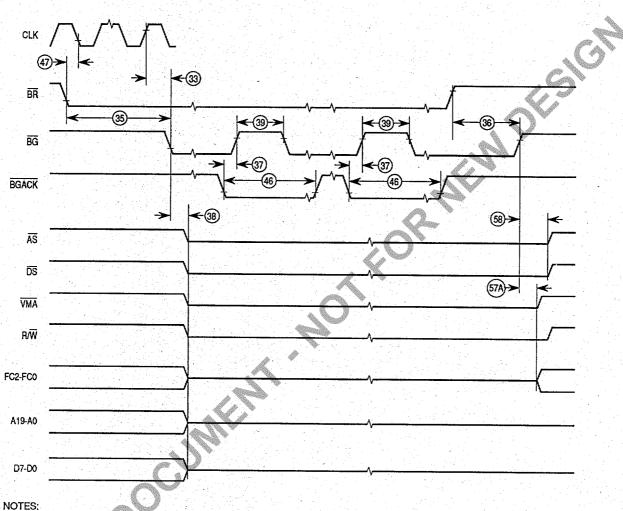


#### NOTES:

RECX

- 1. Setup time for the asynchronous inputs BGACK and BR (#47) guarantees their recognition at the next failing edge of the clock (52 pin version only).
- 2. Waveform measurements for all inputs and outputs are specified at: logic high 2.0 V, logic low = 0.8 V.

# Figure 14. Bus Arbitration Timing — Active Bus Case



RC)

1. Setup time for the asynchronous inputs BGACK and BR (#47) guarantees their recognition at the next falling edge of the clock (52-pin version only).

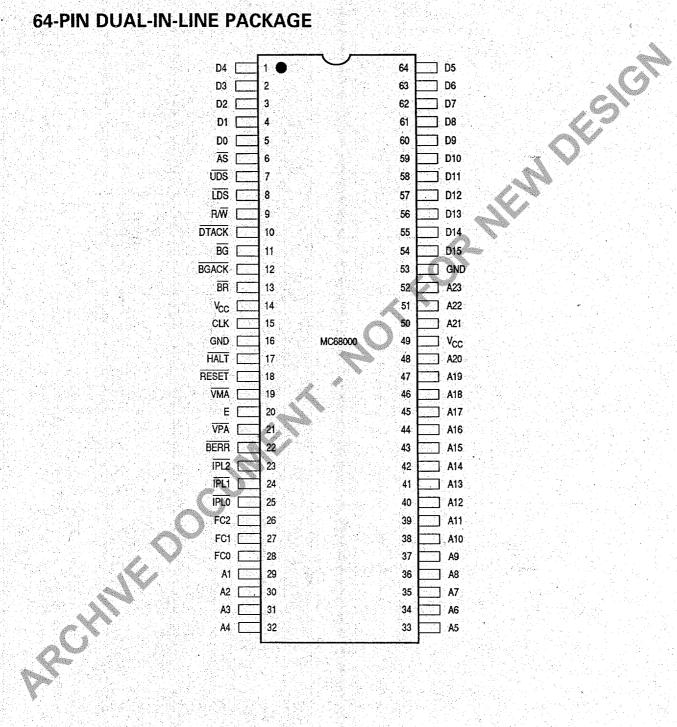
2. Waveform measurements for all inputs and outputs are specified at: logic high 2.0 V, logic low = 0.8 V.

# Figure 15. Bus Arbitration Timing — Multiple Bus Request

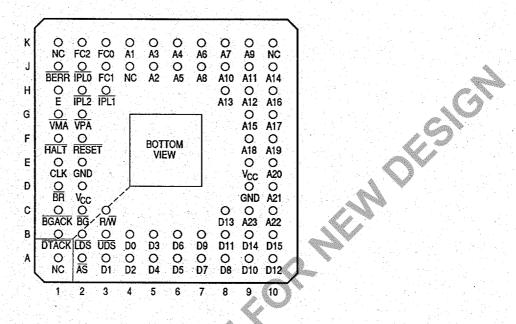
# **MECHANICAL DATA**

## **PIN ASSIGNMENTS**

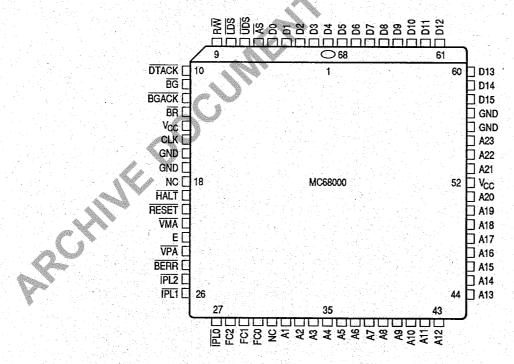
### **64-PIN DUAL-IN-LINE PACKAGE**



#### **68-TERMINAL PIN GRID ARRAY**

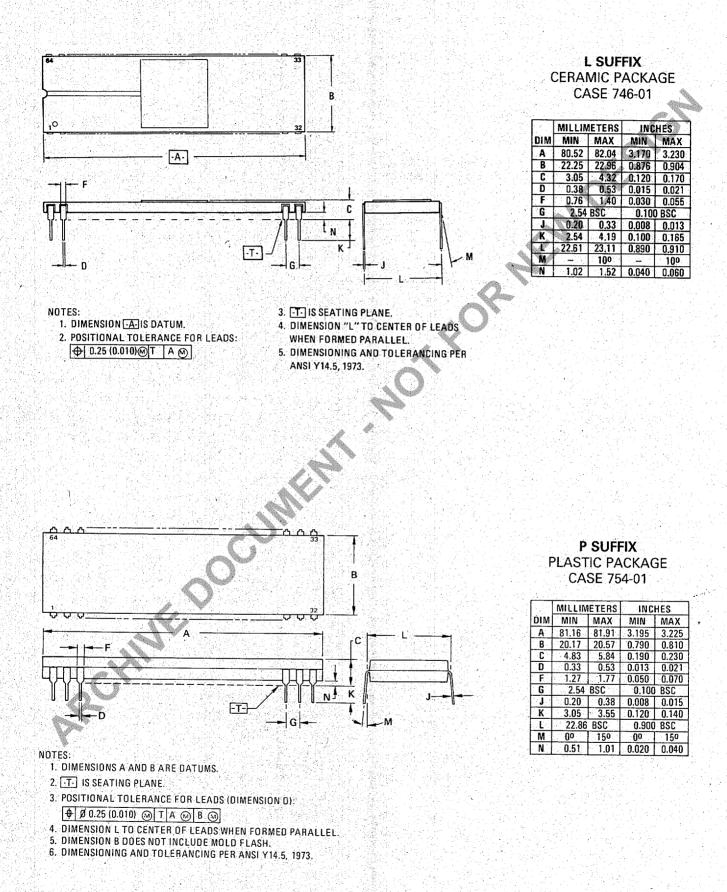


**68-LEAD QUAD PACKAGE** 

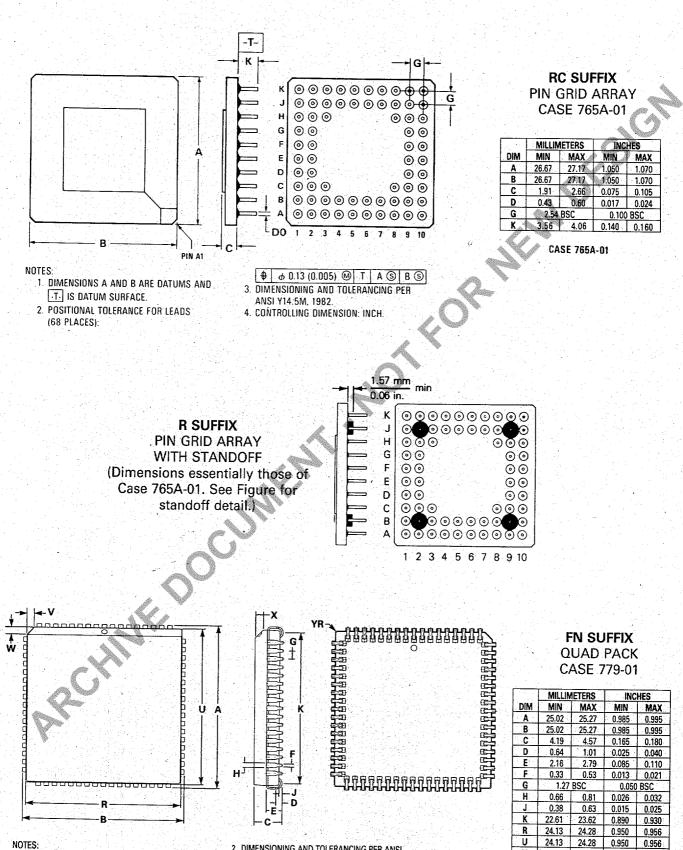


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#### PACKAGE DIMENSIONS







NOTES: 1. DIMENSIONS R AND U DO NOT INCLUDE MOLD FLASH.

2. DIMENSIONING AND TOLERANCING PER ANSI Y14.5M, 1982. 3. CONTROLLING DIMENSION: INCH

MOTOROLA

33

0.048

0.048

0.056

٧

W

X

1.07

1.07

1.07

0.00

1.21

1.21

1.42

0.042

0.042

0.042

0.50 0.000 0.020

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